

FREE SYLLABUS FOR SMART COMMUNICATION 1

Welcome to SMART Class Series

SMART Class Series textbooks are specially designed to improve skills for...

- REAL-WORLD English communication
- Speaking, listening, reading and writing
- Critical thinking
- Self-reflection and improvement

All textbooks can be used to teach...

- 12-15 classes (60-120 minutes each)
- A wide range of language levels
- Any size of class
- Face-to-face and online classes

Welcome to SMART Communication 1

This textbook is the first in a series of three textbooks designed to help students improve at PREFERENCES within interactions. The six core skills it develops are...

- 1. Expressing preferences
- 2. Making comparisons
- 3. Explaining choices
- 4. Asking questions
- 5. Discussing possibilities
- 6. Giving advice to others

Welcome to your Free Teacher's Syllabus File

Please scroll through this file and choose the length of course you are teaching (there are 12 to 15-week versions available). Your syllabus is ready to quickly and easily copy for your students to start learning with no more preparation required! Good luck with your SMART classes and please let us know if you need any more help!

For a 12-Week Course:

Outline and objectives:

This course will improve real-world English communication skills using exciting new materials and technology. The English conversation skills taught will help students to share their preferences with classmates on fun topics such as hobbies, food, homes, jobs, people, entertainment and life choices.

Course goals:

Students will become stronger at communicating in English for many real-world situations, such as meeting people, travelling and work. They will learn English skills related to expressing feelings, making choices, listening effectively, asking questions and giving advice.

Method:

The students will use fun and interactive activities within class. These include online games, entertaining animations and real-world discussion practices. Each class focuses on important interactional skills and preference-focused dialogues to learn more natural English usage.

Work to be done outside of class:

Homework will be preparing for classroom discussions and animation video quizzes.

Textbook:

SMART Communication 1, SMART Class Series (2nd Edition)

Grading criteria:

25%: Class attendance and participation

25%: Textbook homework

25%: Review speech 1 (delivered online/face-to-face as a summary of classes 2-7)

25%: Review speech 2 (delivered online/face-to-face as a summary of classes 8-12)

Equipment student needs to prepare:

Class	Focus	Classwork	Homework
1	Course introduction	Teacher and student introductions, textbook guidance (pages 9-14) and grading system explanation	Page 83: Language practice activities
2	Hobby preferences	Pages 15-19: Preference phrases, hobby preference activities, online language game and animated video listening activity	Page 84: Language practice activities
3	Hobby discussions	Pages 20-22: Real-world hobby discussion practices, online team language game and extended language activities for giving preferences	Page 91: Sentence Builder and Vocabulary Builder
4	Food preferences	Pages 23-27: Comparatives and superlatives, food preference activities, online language game and animated video listening activity	Page 85: Language practice activities
5	Food discussions	Pages 28-30: Real-world food discussion practices, online team language game and extended language activities for comparing	Page 92: Sentence Builder and Vocabulary Builder
6	Home preferences	Pages 31-35: Choice phrases, home preference activities, online language game and animated video listening activity	Page 86: Language practice activities
7	Home discussions	Pages 36-38: Real-world home choice discussion practices, extended language activities for explaining choices	Review Speech 1:
			Pages 41-42 prepared and pages 75-76 speech completed
			Recording of page 76 speech submitted

8	Job/people preferences	Pages 43-47: Asking questions, job/people preference activities, online language game and animated video listening activity	Page 87: Language practice activities
9	Job/people discussions	Pages 48-50: Real-world job discussion practices, online team language game and summary language activities for asking questions	Page 94: Sentence Builder and Vocabulary Builder
10	Entertainment preferences	Pages 51-55: Possibility phrases, entertainment preference activities, online language game and animated video listening activity	Page 88: Language practice activities
11	Entertainment discussions	Pages 56-58: Real-world entertainment discussion practices, online team language game and summary language activities for discussing possible actions	Page 95: Sentence Builder and Vocabulary Builder
		D = 0.00 11 1	Review Speech 2:
12	Life choice preferences and discussions	Pages 59-66: Advice phrases, life-choice preference activities, online language game and animated video listening activity	Pages 69-70 prepared and pages 81-82 speech completed
			Recording of page 82 speech submitted

For a 13-Week Course:

Outline and objectives:

This course will improve real-world English communication skills using exciting new materials and technology. The English conversation skills taught will help students to share their preferences with classmates on fun topics such as hobbies, food, homes, jobs, people, entertainment and life choices.

Course goals:

Students will become stronger at communicating in English for many real-world situations, such as meeting people, travelling and work. They will learn English skills related to expressing feelings, making choices, listening effectively, asking questions and giving advice.

Method:

The students will use fun and interactive activities within class. These include online games, entertaining animations and real-world discussion practices. Each class focuses on important interactional skills and preference-focused dialogues to learn more natural English usage.

Work to be done outside of class:

Homework will be preparing for classroom discussions and animation video quizzes.

Textbook:

SMART Communication 1, SMART Class Series (2nd Edition)

Grading criteria:

25%: Class attendance and participation

25%: Textbook homework

25%: Review speech 1 (delivered online/face-to-face as a summary of classes 2-7)

25%: Review speech 2 (delivered online/face-to-face as a summary of classes 9-13)

Equipment student needs to prepare:

Class	Focus	Classwork	Homework
1	Course introduction	Teacher and student introductions, textbook guidance (pages 9-14) and grading system explanation	Page 83: Language practice activities
2	Hobby preferences	Pages 15-19: Preference phrases, hobby preference activities, online language game and animated video listening activity	Page 84: Language practice activities
3	Hobby discussions	Pages 20-22: Real-world hobby discussion practices, online team language game and extended language activities for giving preferences	Page 91: Sentence Builder and Vocabulary Builder
4	Food preferences	Pages 23-27: Comparatives and superlatives, food preference activities, online language game and animated video listening activity	Page 85: Language practice activities
5	Food discussions	Pages 28-30: Real-world food discussion practices, online team language game and extended language activities for comparing	Page 92: Sentence Builder and Vocabulary Builder
6	Home preferences	Pages 31-35: Choice phrases, home preference activities, online language game and animated video listening activity	Page 86: Language practice activities
7	Home discussions	Pages 36-38: Real-world home choice discussion practices, extended language activities for explaining choices	Page 93: Sentence Builder and Vocabulary Builder
8	Review speech 1	Pages 39-42: Speeches in small groups about planning a party (using phrases from classes 2-7)	Pages 75-76: Written speech with all phrases from classes 2-7

9	Job/people preferences	Pages 43-47: Asking questions, job/people preference activities, online language game and animated video listening activity	Page 87: Language practice activities
10	Job/people discussions	Pages 48-50: Real-world job discussion practices, online team language game and summary language activities for asking questions	Page 94: Sentence Builder and Vocabulary Builder
11	Entertainment preferences	Pages 51-55: Possibility phrases, entertainment preference activities, online language game and animated video listening activity	Page 88: Language practice activities
12	Entertainment discussions	Pages 56-58: Real-world entertainment discussion practices, online team language game and summary language activities for discussing possible actions	Page 95: Sentence Builder and Vocabulary Builder
			Review Speech 2:
13	Life choice preferences and discussions	Pages 59-66: Advice phrases, life-choice preference activities, online language game and animated video listening activity	Pages 81-82: Written speech with all phrases from classes 9-13
			Recording of page 82 speech submitted online

For a 14-Week Course:

Outline and objectives:

This course will improve real-world English communication skills using exciting new materials and technology. The English conversation skills taught will help students to share their preferences with classmates on fun topics such as hobbies, food, homes, jobs, people, entertainment and life choices.

Course goals:

Students will become stronger at communicating in English for many real-world situations, such as meeting people, travelling and work. They will learn English skills related to expressing feelings, making choices, listening effectively, asking questions and giving advice.

Method:

The students will use fun and interactive activities within class. These include online games, entertaining animations and real-world discussion practices. Each class focuses on important interactional skills and preference-focused dialogues to learn more natural English usage.

Work to be done outside of class:

Homework will be preparing for classroom discussions and animation video quizzes.

Textbook:

SMART Communication 1, SMART Class Series (2nd Edition)

Grading criteria:

25%: Class attendance and participation

25%: Textbook homework

25%: Review speech 1 (delivered online/face-to-face as a summary of classes 2-7)

25%: Review speech 2 (delivered online/face-to-face as a summary of classes 9-13)

Equipment student needs to prepare:

Class	Focus	Classwork	Homework
1	Course introduction	Teacher and student introductions, textbook guidance (pages 9-14) and grading system explanation	Page 83: Language practice activities
2	Hobby preferences	Pages 15-19: Preference phrases, hobby preference activities, online language game and animated video listening activity	Page 84: Language practice activities
3	Hobby discussions	Pages 20-22: Real-world hobby discussion practices, online team language game and extended language activities for giving preferences	Page 91: Sentence Builder and Vocabulary Builder
4	Food preferences	Pages 23-27: Comparatives and superlatives, food preference activities, online language game and animated video listening activity	Page 85: Language practice activities
5	Food discussions	Pages 28-30: Real-world food discussion practices, online team language game and extended language activities for comparing	Page 92: Sentence Builder and Vocabulary Builder
6	Home preferences	Pages 31-35: Choice phrases, home preference activities, online language game and animated video listening activity	Page 86: Language practice activities
7	Home discussions	Pages 36-38: Real-world home choice discussion practices, extended language activities for explaining choices	Page 93: Sentence Builder and Vocabulary Builder
8	Review speech 1	Pages 39-42: Speeches in small groups about planning a party (using phrases from classes 2-7)	Pages 75-76: Written speech with all phrases from classes 2-7

9	Job/people preferences	Pages 43-47: Asking questions, job/people preference activities, online language game and animated video listening activity	Page 87: Language practice activities
10	Job/people discussions	Pages 48-50: Real-world job discussion practices, online team language game and summary language activities for asking questions	Page 94: Sentence Builder and Vocabulary Builder
11	Entertainment preferences	Pages 51-55: Possibility phrases, entertainment preference activities, online language game and animated video listening activity	Page 88: Language practice activities
12	Entertainment discussions	Pages 56-58: Real-world entertainment discussion practices, online team language game and summary language activities for discussing possible actions	Page 95: Sentence Builder and Vocabulary Builder
13	Life choice preferences and discussions	Pages 59-66: Advice phrases, life-choice preference activities, online language game and animated video listening activity	Page 96: Sentence Builder and Vocabulary Builder
14	Review speech 2	Speeches in small groups about planning a trip (using phrases from classes 7-13)	Pages 81-82: Written speech with all phrases from classes 9-13

For a **15-Week** Course:

Outline and objectives:

This course will improve real-world English communication skills using exciting new materials and technology. The English conversation skills taught will help students to share their preferences with classmates on fun topics such as hobbies, food, homes, jobs, people, entertainment and life choices.

Course goals:

Students will become stronger at communicating in English for many real-world situations, such as meeting people, travelling and work. They will learn English skills related to expressing feelings, making choices, listening effectively, asking questions and giving advice.

Method:

The students will use fun and interactive activities within class. These include online games, entertaining animations and real-world discussion practices. Each class focuses on important interactional skills and preference-focused dialogues to learn more natural English usage.

Work to be done outside of class:

Homework will be preparing for classroom discussions and animation video quizzes.

Textbook:

SMART Communication 1, SMART Class Series (2nd Edition)

Grading criteria:

25%: Class attendance and participation

25%: Textbook homework

25%: Review speech 1 (delivered online/face-to-face as a summary of classes 2-7)

25%: Review speech 2 (delivered online/face-to-face as a summary of classes 9-14)

Equipment student needs to prepare:

Class	Focus	Classwork	Homework
1	Course introduction	Teacher and student introductions, textbook guidance (pages 9-14) and grading system explanation	Page 83: Language practice activities
2	Hobby preferences	Pages 15-19: Preference phrases, hobby preference activities, online language game and animated video listening activity	Page 84: Language practice activities
3	Hobby discussions	Pages 20-22: Real-world hobby discussion practices, online team language game and extended language activities for giving preferences	Page 91: Sentence Builder and Vocabulary Builder
4	Food preferences	Pages 23-27: Comparatives and superlatives, food preference activities, online language game and animated video listening activity	Page 85: Language practice activities
5	Food discussions	Pages 28-30: Real-world food discussion practices, online team language game and extended language activities for comparing	Page 92: Sentence Builder and Vocabulary Builder
6	Home preferences	Pages 31-35: Choice phrases, home preference activities, online language game and animated video listening activity	Page 86: Language practice activities
7	Home discussions	Pages 36-38: Real-world home choice discussion practices, extended language activities for explaining choices	Page 93: Sentence Builder and Vocabulary Builder
8	Review speech 1	Pages 39-42: Speeches in small groups about planning a party (using phrases from classes 2-7)	Pages 75-76: Written speech with all phrases from classes 2-7

9	Job/people preferences	Pages 43-47: Asking questions, job/people preference activities, online language game and animated video listening activity	Page 87: Language practice activities
10	Job/people discussions	Pages 48-50: Real-world job discussion practices, online team language game and summary language activities for asking questions	Page 94: Sentence Builder and Vocabulary Builder
11	Entertainment preferences	Pages 51-55: Possibility phrases, entertainment preference activities, online language game and animated video listening activity	Page 88: Language practice activities
12	Entertainment discussions	Pages 56-58: Real-world entertainment discussion practices, online team language game and summary language activities for discussing possible actions	Page 95: Sentence Builder and Vocabulary Builder
13	Life choice preferences	Pages 59-63: Advice phrases, life-choice preference activities, online language game and animated video listening activity	Page 89: Language practice activities
14	Life choice discussions	Pages 64-66: Real-world life choice discussion practices, online team language game and summary language activities for giving advice	•
15	Review speech 2	Speeches in small groups about planning a trip (using phrases from classes 7-13)	Pages 81-82: Written speech with all phrases from classes 9-13